SAN DIEGO PUBLIC LIBRARY PRESENTS



June 10 - 29, 2024 • Otay Mesa - Nestor Library | Grades 6 - 12

Do you have what it takes to be a **Game Developer?**

Dive into the world of video games at San Diego Public Library's second game jam!

Learn the basics of game development and design, then collaborate in teams to build your own game using Scratch, Ren'Py, or Godot. Games will be showcased and compete for prizes at the end of the jam.

Software and equipment provided. No experience required.

Participants must attend the first day of instruction of either track A or track B.

For more details, visit: mysdpl.org/gamejam2024



Instructional Sessions June 10 - 14 (5 Days)*

*Must attend first day of either Track A or Track B

- Track A 1:00 2:30 p.m.
- Track B 3:00 4:30 p.m.

Tech Support Sessions June 15 - 27 (6 Sessions)

Optional Sessions for support Every Tuesday, Thursday and Saturday

- Tuesday & Thursday 2:00 4:00 p.m.
- Saturdays 10:00 a.m. 12:00 p.m.

Finale • June 29 10:00 a.m. - 12:00 p.m.









